

What is claimed is:

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1. In a client-server computing environment, a method for a server publishing a data object to a client coupled to said server over a data communications network, comprising the steps of said server:
 - a) receiving a request for said data object from said client over said data communications network;
 - b) identifying said data object on said server based on said request;
 - and
 - c) publishing a representation of said data object to said client over said data communications network in response to said request.
2. The method of claim 1, wherein step a) includes receiving an application layer protocol request for said data object from said client over said data communications network.
3. The method of claim 2, wherein said step of receiving an application layer protocol request for said data object from said client over said data communications network includes receiving a hypertext transfer protocol (HTTP) request for said data object from said client over said data communications network.

1 5. The method of claim 4 wherein said step of receiving a request for said
2 data object from said client over said data communications network, said request
3 specifying a format for said data object, includes receiving a request for said data
4 object from said client over said data communications network, said request
5 specifying a hypertext markup language format for said data object.

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7. The method of claim 6 wherein said step of receiving a request for said data object from said client over said data communications network, said request specifying a hypertext markup language format, a data object name, and an argument list, for said data object, includes receiving a request for said data object from said client over said data communications network, said request specifying a hypertext markup language format, a data object name, and a

7 property list, for said data object, wherein said property list is comprised of a
8 property and a value assigned to said property.

1 8. The method of claim 6 wherein said step of receiving a request for said
2 data object from said client over said data communications network, said request
3 specifying a hypertext markup language format, a data object name, and an
4 argument list, for said data object, includes receiving a request for said data
5 object from said client over said data communications network, said request
6 specifying a hypertext markup language format, a data object name, and a
7 property list, for said data object, wherein said property list is comprised of a
8 plurality of properties and a plurality of values each assigned to one of said
9 plurality of properties. A

1 9. The method of claim 6 wherein said step of receiving a request for said
2 data object from said client over said data communications network, said request
3 specifying a hypertext markup language format, a data object name, and an
4 argument list, for said data object, includes receiving a request for a dynamic
5 data object from said client over said data communications network, said request
6 specifying a hypertext markup language format, a data object name, and a
7 property list, for said dynamic data object.

1 10. The method of claim 4 wherein said step of publishing a representation of
2 said data object to said client over said data communications network in

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1 11. In a client-server computing environment, a method for a server
2 publishing a representation of a dynamic data object (DDO) to a client coupled to
3 said server over a data communications network, comprising the steps of said
4 server:

8 b) identifying said DDO on said server based on said DDO name;

10 d) executing said DDO using said set of values as input;

12 f) publishing said representation of said DDO to said client over said

1 12. The method of claim 11 wherein step a) includes receiving a hypertext

3 communications network, said request specifying a DDO name and a set of

4 values.

- add a^2
add b^2